

## Firm's Problem

Very general model of technology involves representing possibilities with vectors:

$$Y \subset \mathbb{R}^m$$

A vector like  $(1, 1, -1)$  means “use one unit of good one and two and produce one unit of good three”. This can be difficult to work with so we often just use a production function when there is only one good that is an output and the rest of goods are inputs:

$$f(\mathbf{x}) = y$$

The firm will be concerned with minimizing the cost of producing  $y$

$$\text{Min} \sum_{i=1}^n w_i x_i \text{ s.t. } f(\mathbf{x}) = y$$

Let's make some basic assumptions on  $f$ :

1. **Continuous**
2. **Strictly Increasing**
3. **Strictly Quasi-Concave**
4.  $f(0) = 0$

### Some Definitions:

*Marginal Product* of input  $i$ . This is analogous to marginal utility.

$$f_i(\mathbf{x}) = \frac{\partial(f(\mathbf{x}))}{\partial x_i}$$

*Isoquants*. This is analogous to indifference curve.

$$Q(y) = \{\mathbf{x} \geq 0 \mid f(\mathbf{x}) = y\}$$

*MRTS: Marginal rate of technical substitution.*

$$MRTS_{i,j} = - \frac{\frac{\partial(f(\mathbf{x}))}{\partial x_i}}{\frac{\partial(f(\mathbf{x}))}{\partial x_j}}$$

### A Cost Minimization Problem:

$$\text{Min } w_1 x_1 + w_2 x_2 + w_3 x_3 - \lambda(x_1 x_2 x_3 - y)$$

First, does  $x_1x_2x_3$  meet our assumptions? All are clear except strict quasi-concavity. The trick here is using the fact that a strictly monotonic transformation of a strictly concave function is strictly quasi-concave:

This function is strictly concave since it is the sum of strictly concave functions:

$$\ln(x_1) + \ln(x_2) + \ln(x_3)$$

$e^{u(x)}$  is a strictly monotonic transformation. This gives us:

$$e^{\ln(x_1)+\ln(x_2)+\ln(x_3)} = e^{\ln(x_1)}e^{\ln(x_2)}e^{\ln(x_3)} = x_1x_2x_3$$

Let's move on to the first order conditions, knowing they will be sufficient for a cost minimization:

$$\frac{\partial (w_1x_1 + w_2x_2 + w_3x_3 - \lambda(x_1x_2x_3 - y))}{\partial x_1} = w_1 - \lambda x_2x_3$$

$$\frac{\partial (w_1x_1 + w_2x_2 + w_3x_3 - \lambda(x_1x_2x_3 - y))}{\partial x_2} = w_2 - \lambda x_1x_3$$

$$\frac{\partial (w_1x_1 + w_2x_2 + w_3x_3 - \lambda(x_1x_2x_3 - y))}{\partial x_3} = w_3 - \lambda x_1x_2$$

$$\frac{x_2x_3}{w_1} = \frac{1}{\lambda}$$

$$\frac{x_1x_3}{w_2} = \frac{1}{\lambda}$$

$$\frac{x_1x_2}{w_3} = \frac{1}{\lambda}$$

$$x_1^3 \frac{w_1^2}{w_2w_3} = y$$

$$x_1^* = y^{\frac{1}{3}} \left( \frac{w_1^2}{w_2w_3} \right)^{\frac{1}{3}}$$

$$x_2^* = y^{\frac{1}{3}} \left( \frac{w_3^2}{w_1w_3} \right)^{\frac{1}{3}}$$

$$x_3^* = y^{\frac{1}{3}} \left( \frac{w_3^2}{w_1w_2} \right)^{\frac{1}{3}}$$